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How consumers think about value

A Medallia Market Research Briefing



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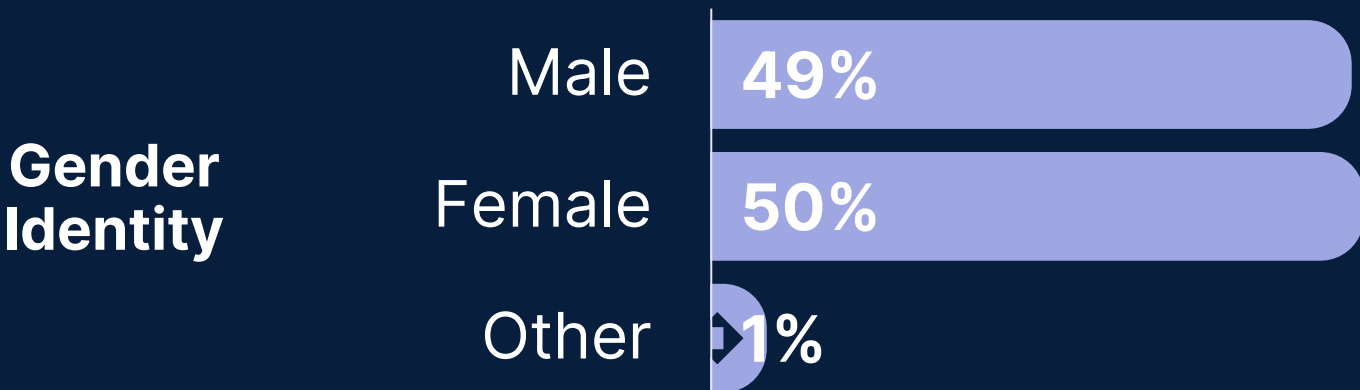
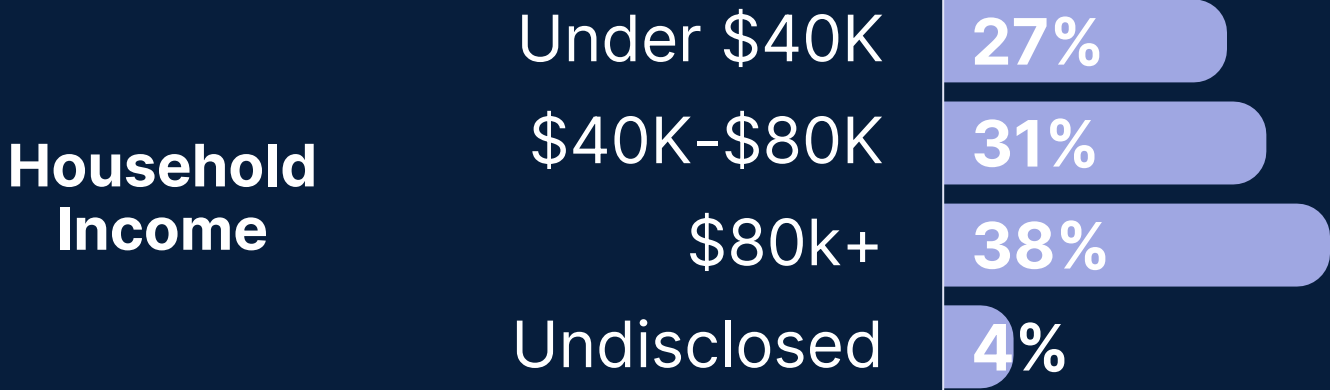
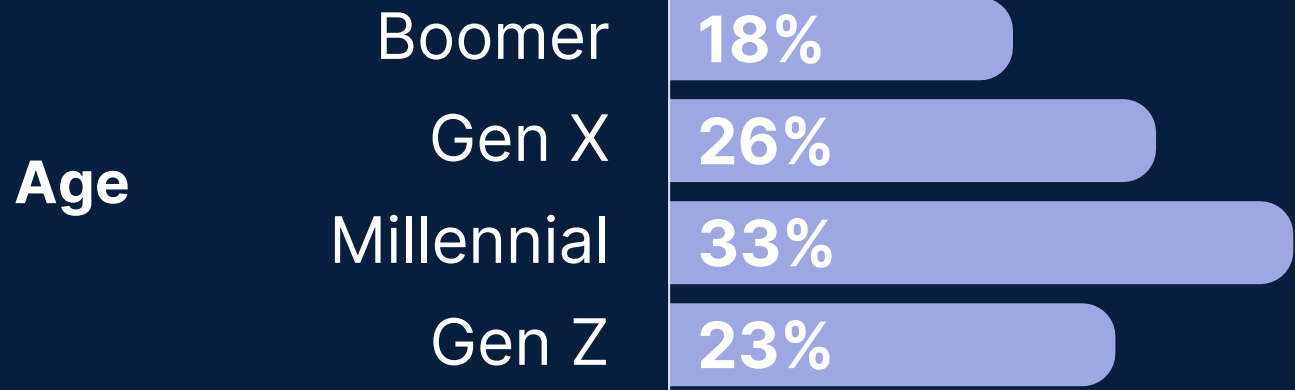
06 Recap

Research methodology



Andrew Custage
Head of Research Insights

n = 1,852 general population of US consumers. Results were collected November 12-14, 2024 using Medallia's Agile Research survey platform.

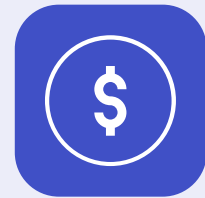


D1

Value Perceptions Overview

The macroeconomic environment makes affordability perceptions critical to winning over the customer.

68%
agree



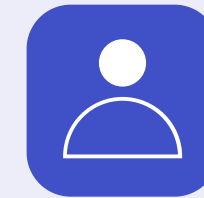
“**Inflation** over the past few years has **increased the pressure** to find the best price deal.”

59%
agree



“I usually **research** options of what is **the cheapest** before making a decision to purchase.”

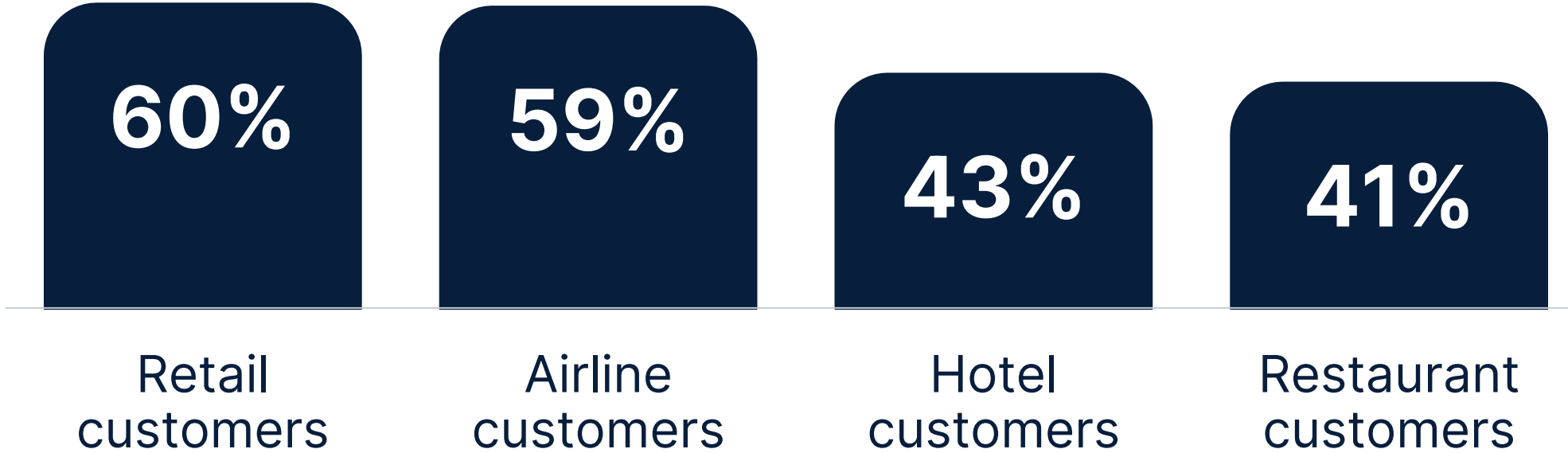
40%
agree



“I often **sacrifice my enjoyment** by picking something cheaper but worse, in order **to save money.**”

Customers make about half of their purchases by choosing the cheapest option, but it varies by industry.

% of customers whose most recent transaction was with the cheapest brand option
by industry



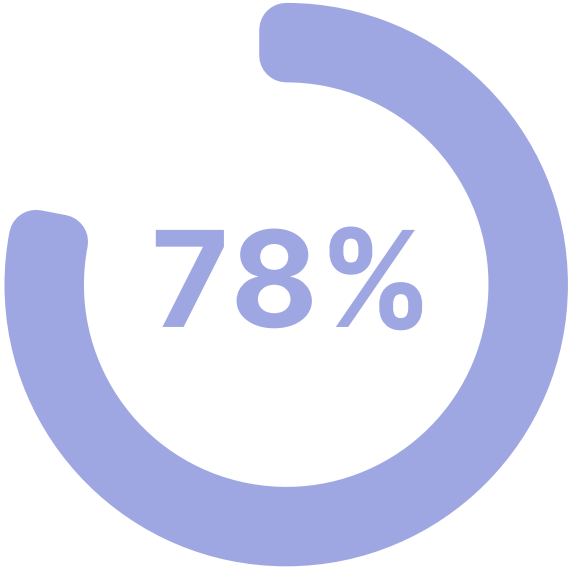
The “consumer surplus”: Though consumers are savvy to find the best price, it doesn’t mean they wouldn’t have spent more if required.

% who would have spent even more to get what they did (if necessary)

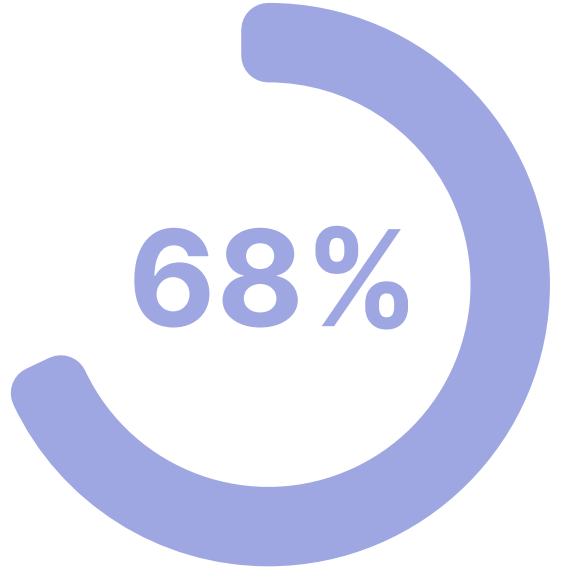
% of customers indicating willingness to spend additional was >\$0, by industry



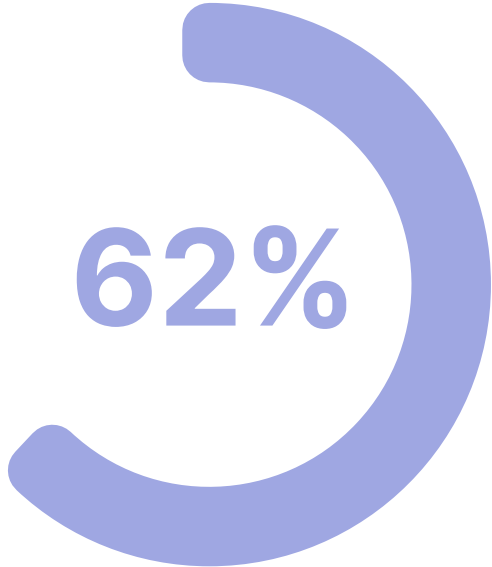
Airline customers



Hotel customers



Restaurant customers



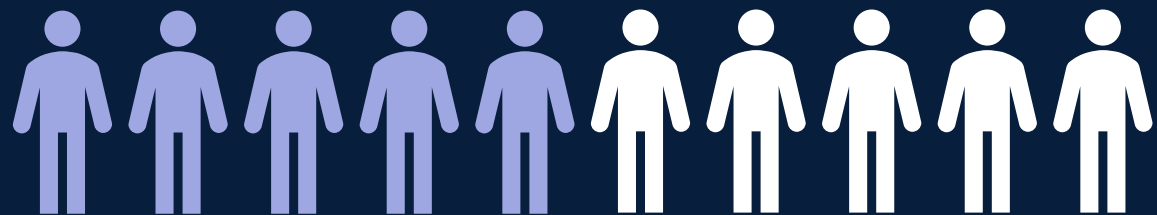
Retail customers

From Medallia Market Research November 2024 US General Population Consumer Survey (n = 1,852); “How many more dollars would you have been willing to spend to get everything you did, with the exact same experience you had? Think of the maximum amount more you would have paid, where if the cost was any amount more, you would have made different choices instead.”

Even when budgets are tight, better experiences can drive additional spend for a majority of customers.

52%

of customers feel a better experience is usually worth paying extra.

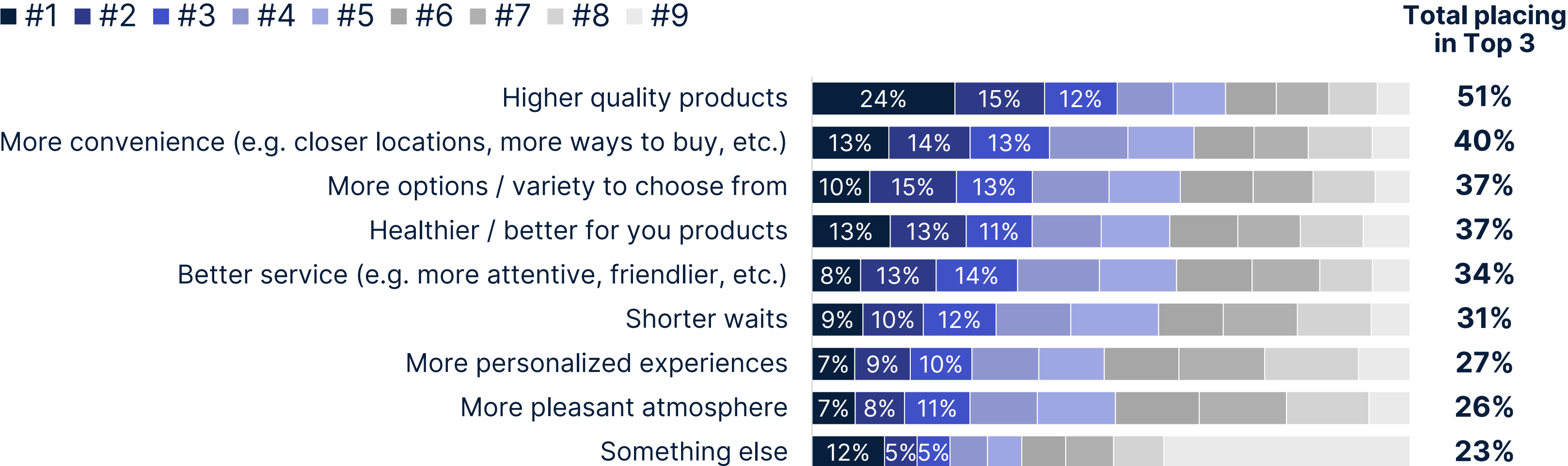


Product quality and convenience are the most common things people feel are worth spending extra.

What is worth spending more money on?

% of customers placing attribute in rank listed

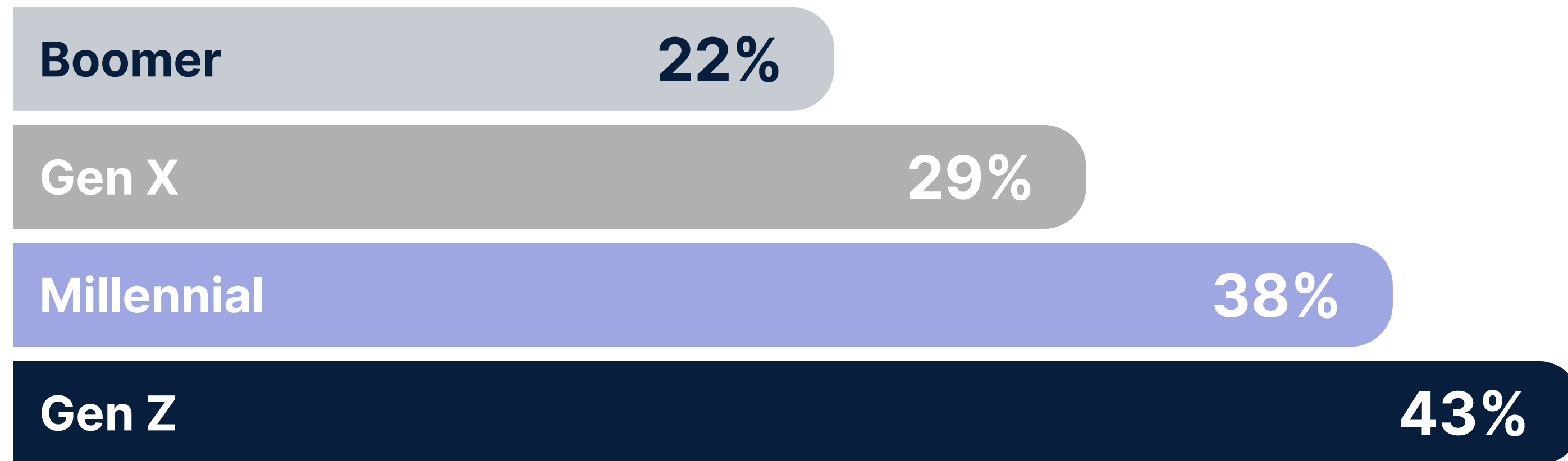
■ #1 ■ #2 ■ #3 ■ #4 ■ #5 ■ #6 ■ #7 ■ #8 ■ #9



Younger generations are more likely to think that when something is more expensive, it is justified.

“If something is priced higher than the competition, it is usually better than the competition in some way”

% agreeing, by generation





Just as premium pricing can affect perceptions of value, manipulation with deceitful pricing can ruin a customer's experience.

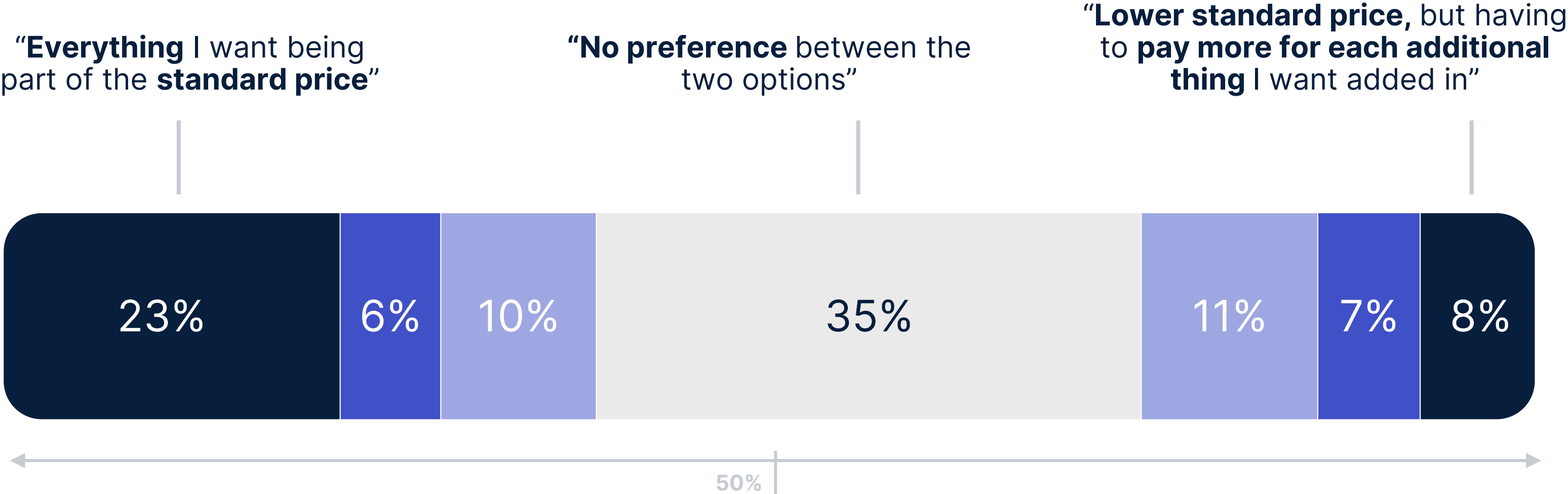
56%
Agree

“Companies often try to **trick the customer** with confusing pricing or the **appearance of a deal.**”

Preferences vary, but people lean slightly more toward bundles instead of a low starting price with costly add-ons.

Pricing structure preferences

% selecting their preferred placement on scale



02

Retail Deep Dive

Prices lead drivers of choice for retailers more often than product quality.

Top reasons for choosing retailer over others, % indicating



From Medallia Market Research November 2024 US General Population Retail Customer Survey (n =1,096);
“During the last time you made a purchase from a retailer, why did you choose that one over others?”
Select up to 4 reasons.”

However, of the 40% of customers who didn't choose the cheapest retail option, reasons are much more around product quality / selection, and location.

Why choosing retailer over cheaper options

% indicating



42% of retail shoppers chose product(s) that weren't the cheapest options. Top reasons also involve quality.

Reasons for choosing a more expensive product option, % indicating

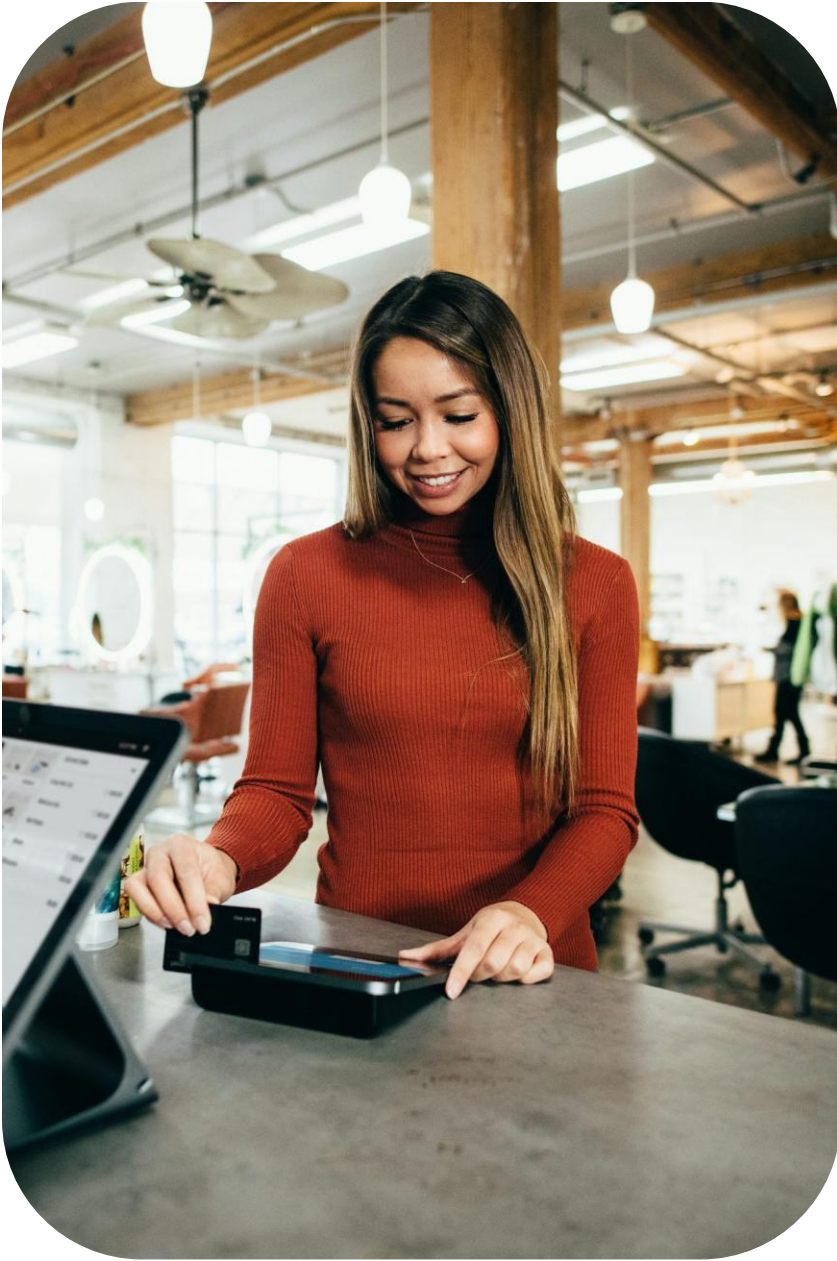


From Medallia Market Research November 2024 US General Population Retail Customer Survey (n =248); "Why did you choose those products over cheaper options? In other words, what about the options you chose made you think they were worth spending more? Select all that apply."

What retail customers would have paid more to get, and what they didn't get because of price:

Top cited, of 13 experience components asked:

 Most often received	<ol style="list-style-type: none">1. Friendly and professional service2. Clean and appealing atmosphere3. Faster receiving of product (e.g. faster delivery)
 If received, most often paid for	<ol style="list-style-type: none">1. Gift wrapping2. Extended warranty, return period, or maintenance3. Access to content / entertainment while shopping
 If received, most willing to pay / pay more to have	<ol style="list-style-type: none">1. Personalization / customization of product2. Dedicated salesperson / consultant to assist3. Extended warranty, return period, or maintenance
 If not received, most willing to pay for if cheaper	<ol style="list-style-type: none">1. Extended warranty, return period, or maintenance2. Faster receiving of product (e.g. faster delivery)3. Personalization / customization of product



People rarely pay for additional experience components in a retail transaction, but in some cases would have if needed.

Payment for components of the retail experience

% of customers indicating, displayed by width of bubble (● = 75% indication among the customers asked)

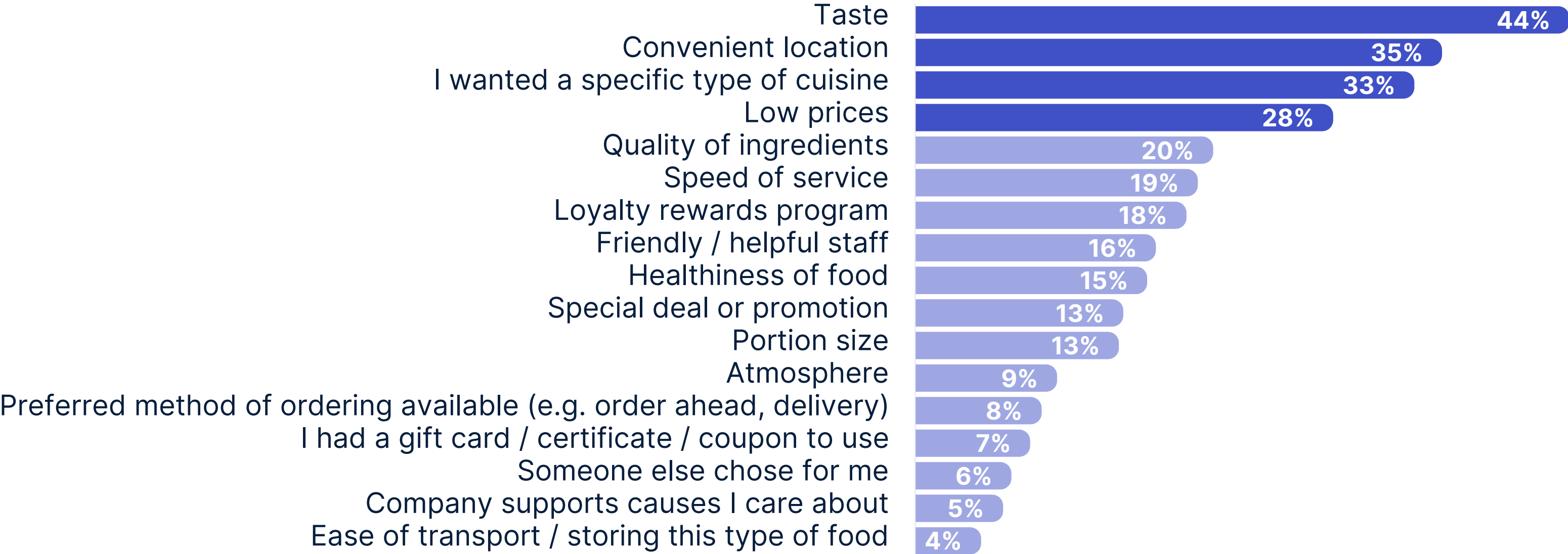
Experience Component	Received?	If received...		If not received... Would have paid for if cheaper?
		Paid to get it?	Would have paid / paid more?	
Friendly and professional service	●	.	●	●
Clean and appealing atmosphere	●	.	●	●
Faster receiving of product (e.g. faster delivery)	●	.	●	●
Faster or priority service	●	.	●	●
Dedicated salesperson / consultant to assist with shopping	.	.	●	●
Personalization / customization (e.g. engraving, size, material, color)	.	●	●	●
Extended warranty, return period, or maintenance plan	.	●	●	●
Advance time to enter store / access certain items	.	.	●	●
Item substitutions within a package / bundle	.	.	●	●
Access to content / entertainment while shopping	.	●	●	●
Gift wrapping	.	●	●	●
Trial / sample of product before buying	.	●	●	●
Pre-assembly of items	.	●	●	●

03

Restaurant Deep Dive

Taste, location, and cuisine type lead restaurant drivers of choice.

Top reasons for choosing restaurant over others, % indicating



From Medallia Market Research November 2024 US General Population Restaurant Customer Survey (n = 391); "During the last time you got food from a restaurant, why did you choose that one over others? Select up to 4 reasons."

Of the 59% of customers who didn't choose the cheapest restaurant option, reasons often center on the food itself.

Why choosing restaurant over cheaper options

% indicating

	Total	Full Service Restaurant	Limited Service Restaurant
Better taste	44%	47%	36%
I wanted this specific type of cuisine	34%	35%	33%
Better quality of ingredients	27%	34%	16%
More convenient location	26%	23%	31%
Better atmosphere	21%	28%	11%
Better portion size	16%	19%	13%
More healthy food	13%	15%	10%
Loyalty rewards program	12%	10%	14%
More friendly / helpful staff	11%	12%	11%
Special deal or promotion	10%	9%	11%
Faster speed of service	10%	11%	8%
I had a gift card / certificate / coupon to use	9%	8%	12%
Someone else chose for me	6%	6%	6%
Company supports causes I care about	5%	5%	7%
Had preferred way to order (e.g. order ahead, delivery)	3%	3%	3%
Better base of transport / storing this type of food	3%	1%	6%
I didn't think about other options	1%	2%	0%

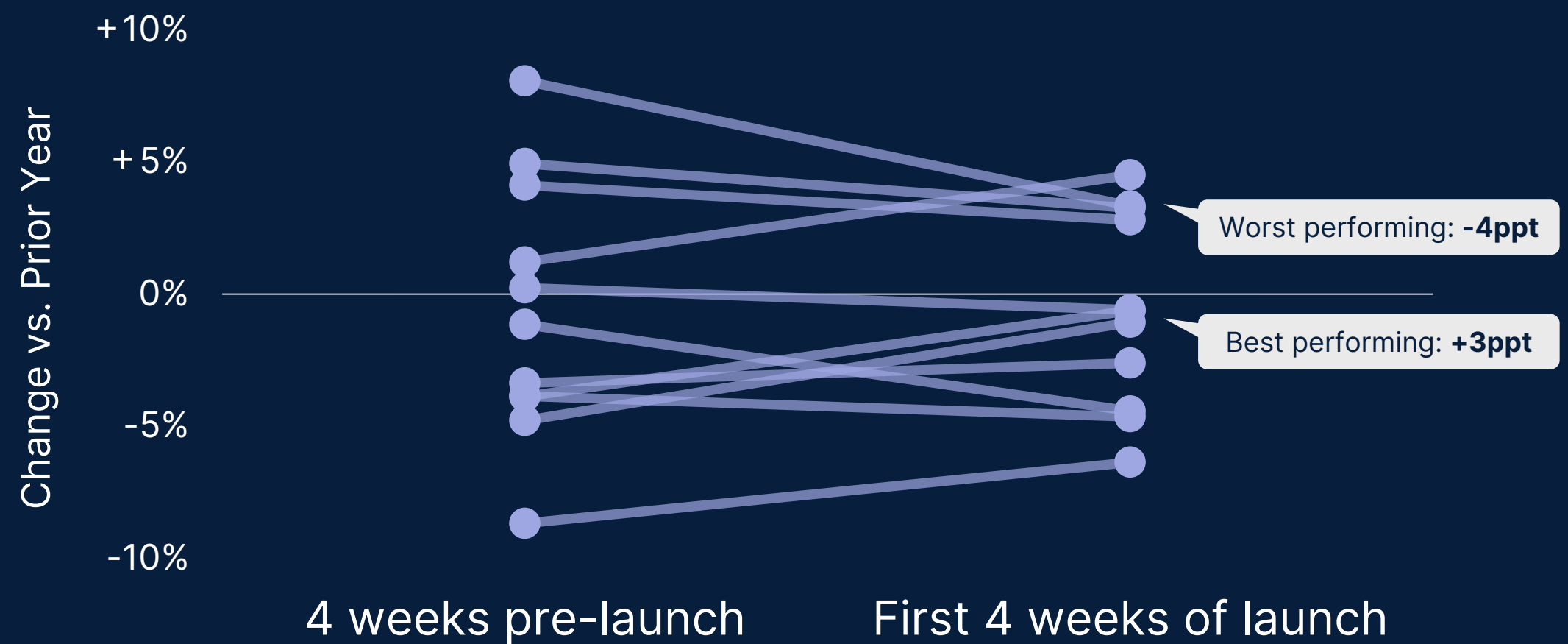
From Medallia Market Research November 2024 US General Population Restaurant Customer Survey (n = 180); "Why did you choose this restaurant over a cheaper option? In other words, what about the option you chose made you think it was worth spending more? Select all that apply."

Competing on price alone may have limited results. Notable 2024 restaurant value-centric promotions have been mixed in driving incremental sales.

Wallet share shift of 11 restaurant brands: pre- vs. post-launch of promotion

Year-over-year relative change in wallet share during period listed

Each ●—● represents one brand promotion (11 in total)

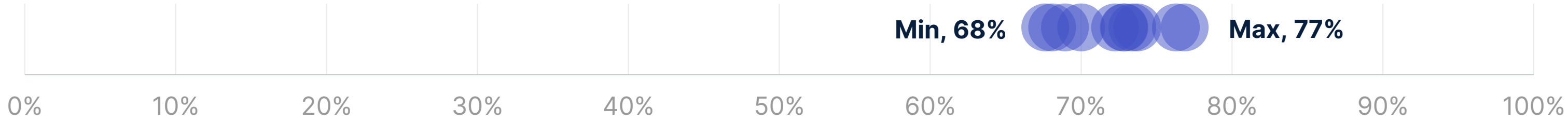


Of the 11 promotions studied, brands' wallet share trends were measured in the weeks following the promotion (compared to the trend in the weeks leading up to it). **Trends only improved in 5 cases.**

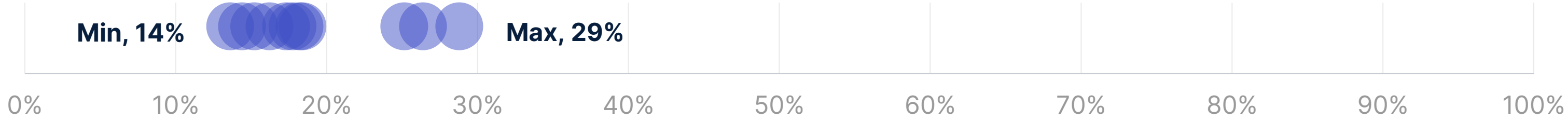
Wallet share trends actually worsened in the other 6, suggesting either the promotions resonated little with customers, or were not sufficient in overcoming other brand deficiencies vs. the competition that existed in that same time period.

The 11 restaurant promotions studied: most were considered good value, but also did not drive an incremental visit for most who purchased it.

% perceiving restaurant promotion as good value (4-5 on 1-5 scale)



% of purchasers who chose restaurant solely because of promotion

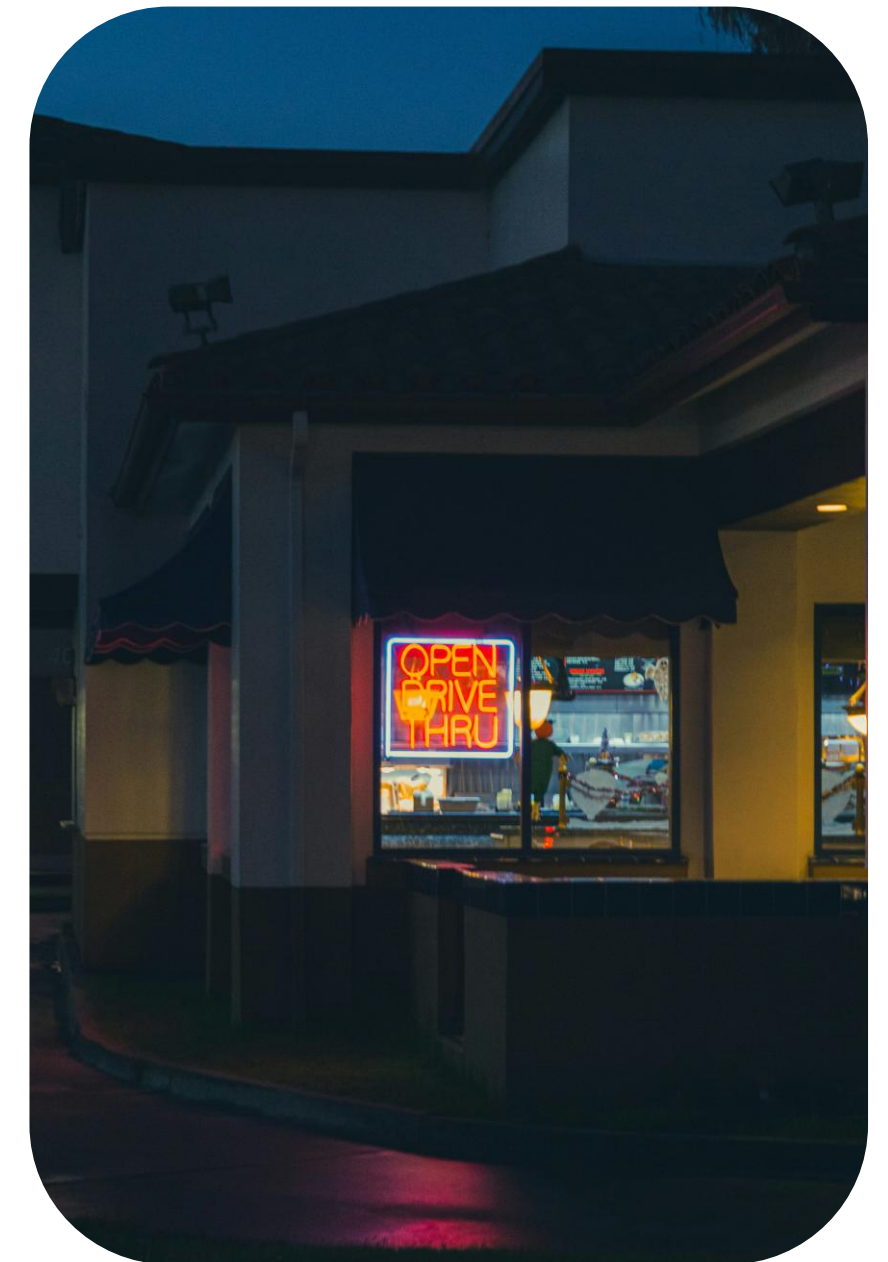


Each ● represents one brand promotion (11 in total)

What restaurant customers would have paid more to get, and what they didn't get because of price:

Top cited, of 13 experience components asked:

 Most often received	<ol style="list-style-type: none">1. Friendly and professional service2. Clean and appealing atmosphere3. Side items to accompany the main food item
 If received, most often paid for	<ol style="list-style-type: none">1. Alcoholic beverage with meal2. Non-alcoholic beverage with meal3. Dessert item with meal
 If received, most willing to pay / pay more to have	<ol style="list-style-type: none">1. Upsized portions (e.g. double meat, cheese, etc.)2. Dessert item with meal3. Ingredient substitutions based on preferences
 If not received, most willing to pay for if cheaper	<ol style="list-style-type: none">1. Side items to accompany the main food item2. Upsized portions (e.g. double meat, cheese, etc.)3. Dessert item with meal



For many components people received (often without paying), 50%+ would have paid or paid more to have it.

Payment for components of the restaurant experience

% of customers indicating, displayed by width of bubble (● = 75% indication among the customers asked)

Experience Component	Received?	If received...		If not received...
		Paid to get it?	Would have paid / paid more?	Would have paid for if cheaper?
Friendly and professional service	●	.	●	●
Clean and appealing atmosphere	●	.	●	●
Side items to accompany the main food item	●	●	●	●
Faster or priority service	●	.	●	●
Non-alcoholic beverage with meal	●	●	●	●
Selection of table within restaurant	●	.	●	●
Dessert item with meal	●	●	●	●
Ingredient substitutions based on preferences	●	.	●	●
Reserved time to dine at restaurant	●	.	●	●
Upsized portions (e.g. double meat, double cheese, etc.)	●	●	●	●
Alcoholic beverage with meal	●	●	●	●
Access to entertainment along with meal	●	.	●	●
Toy / souvenir with meal	●	.	●	●

For restaurant delivery specifically, premium packaging and heating / cooling packs top the list for willingness to pay.

Payment for components of the restaurant delivery experience

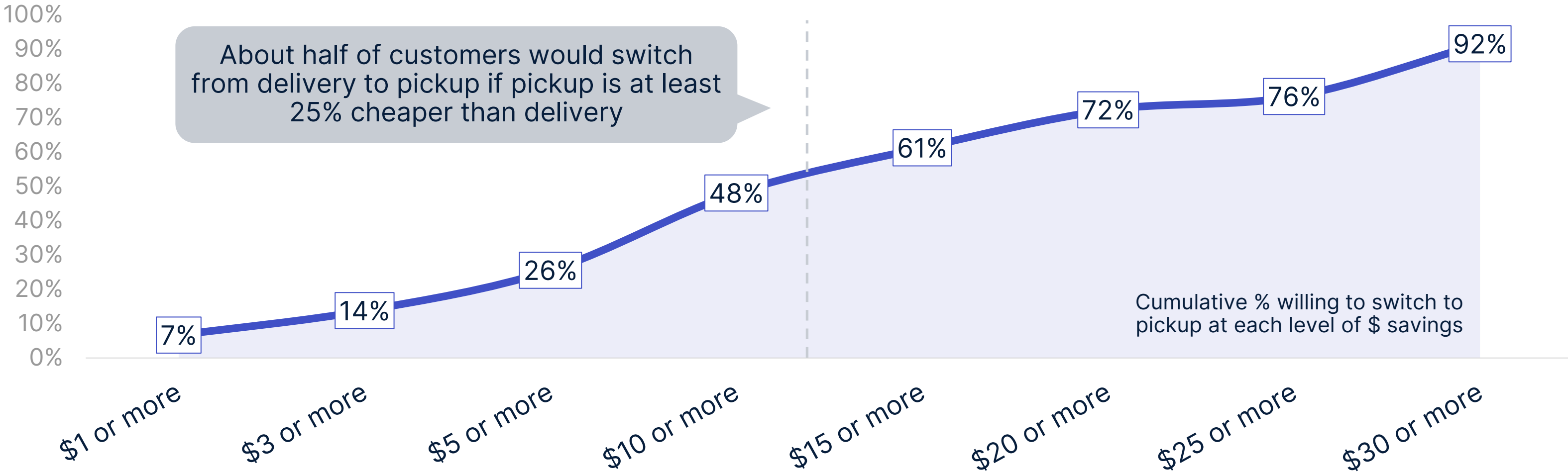
Low sample

% of customers indicating, displayed by width of bubble (● = 75% indication among the customers asked)

Experience Component	Received?	If received...		If not received... Would have paid for if cheaper?
		Paid to get it?	Would have paid / paid more?	
Utensils, napkins, condiment packs in package	●		●	●
Faster or priority delivery	●	●	●	●
Option to be handed food vs. left at door	●		●	●
Pickups for order from more than one restaurant / store	●	●	●	●
Premium packaging (e.g. better-than-normal materials, compartments)	●	●	●	●
Real-time GPS tracking of order location	●		●	●
Heating / cooling packs with packaging		●	●	●

People have a breaking point on the value of delivery over pickup vs. the incremental cost.

Switching to pickup over delivery on a \$50 order: How much would savings need to be?



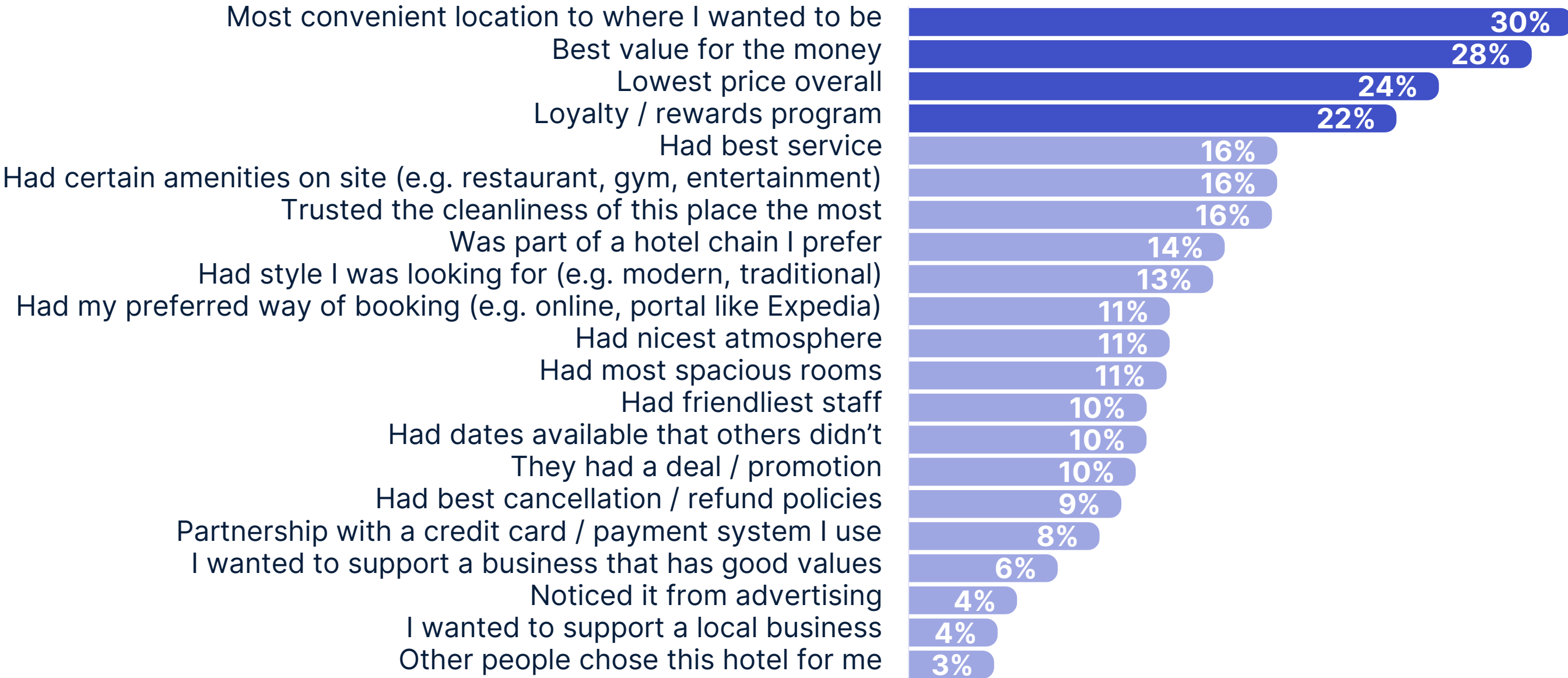
From Medallia Market Research November 2024 US General Population Restaurant Customer Survey (n = 391); "Imagine a situation where your plan is to order delivery from a restaurant. When getting ready to order, you see the total cost would be lower if you were to go to the restaurant to pick up the food in-person (instead of getting it delivered). If getting the food delivered would be \$50 total cost, how much cheaper would it need to be for you to do pick-up instead and be willing to travel 20 minutes each way?"

04

Hotel Deep Dive

Top drivers of choice for hotels are location and several value attributes – including loyalty / rewards.

Top reasons for choosing hotel over others, % indicating



From Medallia Market Research November 2024 US General Population Hotel Customer Survey (n =244); "During the last time you made a hotel room reservation, why did you choose that one over others? Select up to 4 reasons."

Of the 57% of hotel customers who didn't choose the cheapest option, the top driver is quality of the room itself. Reputation ranks high too.





Why choosing hotel over cheaper options

% indicating



What hotel customers would have paid more to get, and what they didn't get because of price:

Top cited, of 18 experience components asked:

 Most often received	<ol style="list-style-type: none">1. In-room wifi2. Pool / spa access3. Smart TV with streaming apps in room
 If received, most often paid for	<ol style="list-style-type: none">1. Upgraded rooms2. Choice of room view3. Lounge access
 If received, most willing to pay / pay more to have	<ol style="list-style-type: none">1. Upgraded rooms2. Baggage storage by lobby3. Lounge access
 If not received, most willing to pay for if cheaper	<ol style="list-style-type: none">1. In-room wifi2. Upgraded rooms3. Pool / spa access



Depending on the guest, room upgrades rank high in willingness to pay more, but also avoidance because of too high a cost.

Payment for components of the hotel experience

% of customers indicating, displayed by width of bubble (● = 50% indication among the customers asked)

Experience Component	Received?	If received...		If not received...
		Paid to get it?	Would have paid / paid more?	Would have paid for if cheaper?
In-room wifi	●	.	●	●
Pool / spa access	●	.	●	●
Smart TV with streaming apps in room	●	.	●	●
Gym access	●	.	●	●
Onsite parking / valet	●	.	●	●
Early check-in	●	.	●	●
Water bottle in room	●	.	●	●
Room location choices (e.g. higher floor, away from elevator)	●	.	●	●
Extra appliances (e.g. iron, coffee machine, fridge) brought to room	●	.	●	●
Extra bedding (e.g. pillows, blankets) brought to room	●	.	●	●
Late check-out	●	●	●	●
Snacks or non-water beverages in room	●	.	●	●
Lounge access	●	●	●	●
Choice of room view (e.g. city view, nature view)	●	●	●	●
Baggage storage by lobby	●	●	●	●
Concierge assistance with reservations, activities, etc.	●	●	●	●
Upgraded rooms (e.g. bigger size room, separate living room)	●	●	●	●
Bluetooth music speaker in room	●	.	●	●

05

Airline Deep Dive

Top drivers of choice for airlines are price-driven.

Top reasons for choosing airline over others, % indicating

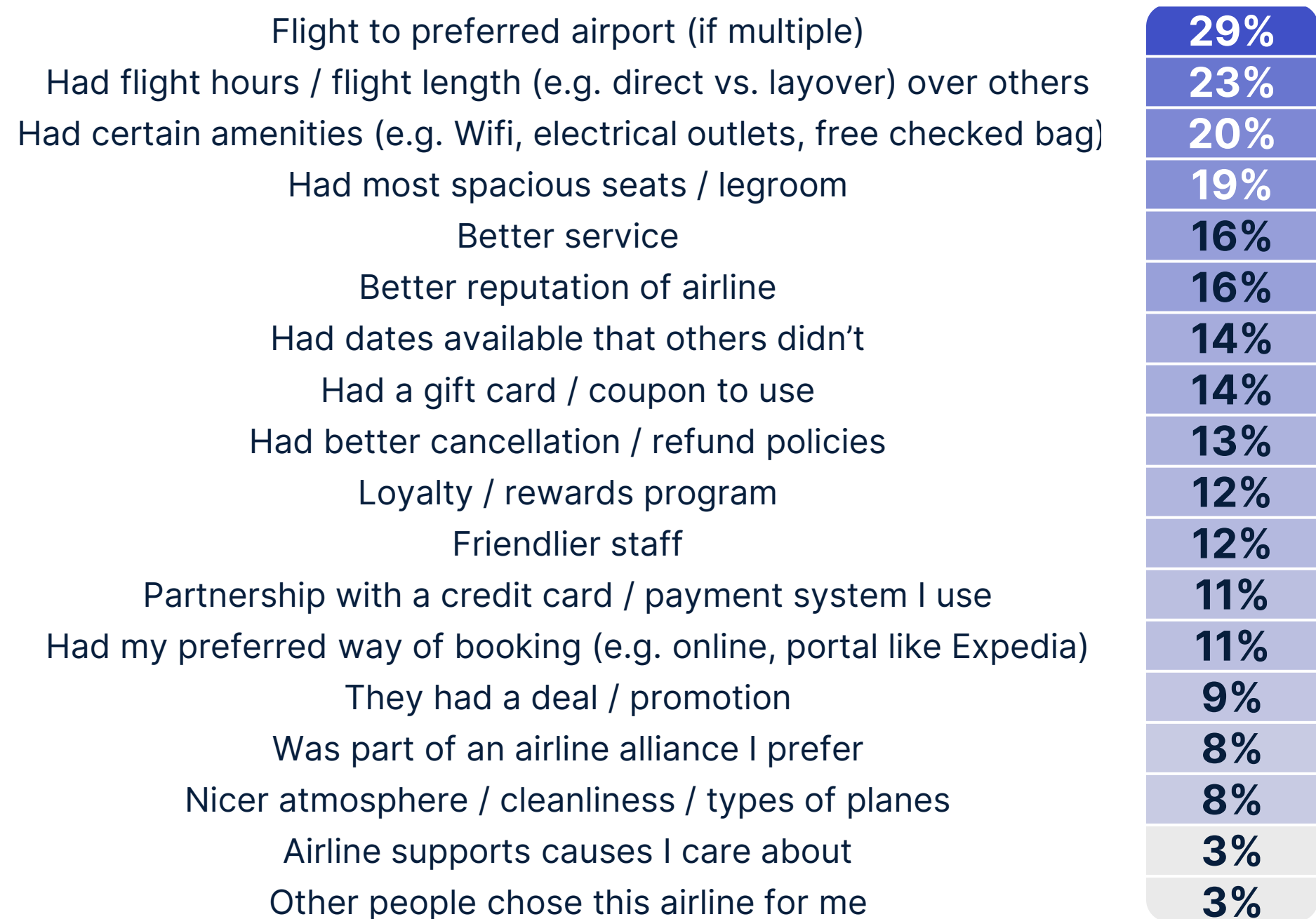


From Medallia Market Research November 2024 US General Population Airline Customer Survey (n =174);
"During the last time you made an airline ticket purchase, why did you choose that one over others?"
Select up to 4 reasons."

Of the 41% of airline customers who didn't choose the cheapest option, airport preference and direct flight availability were the biggest drivers.

Why choosing airline over cheaper options

% indicating

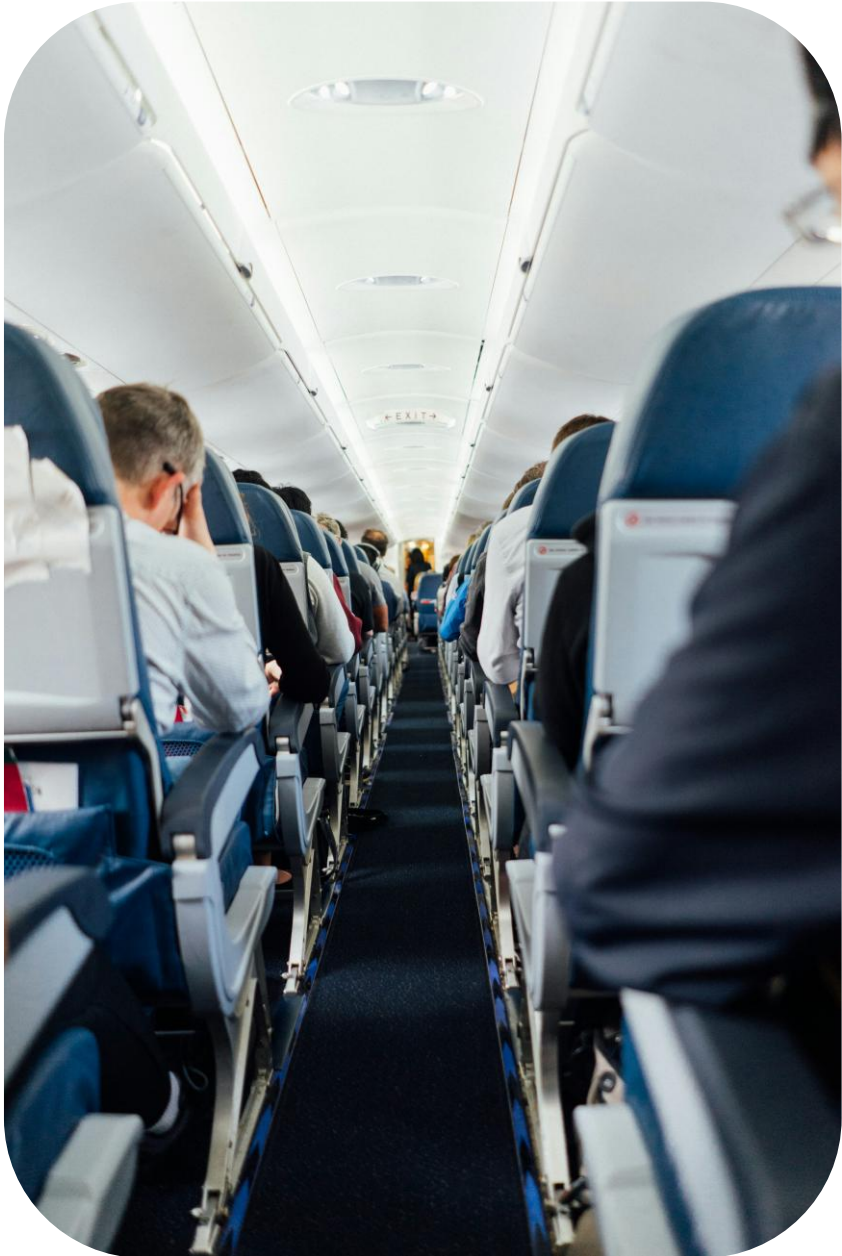


From Medallia Market Research November 2024 US General Population Airline Customer Survey (n = 60); "Why did you choose this flight over a cheaper option? In other words, what about the option you chose made you think it was worth spending more? Select all that apply."

What airline customers would have paid more to get, and what they didn't get because of price:

Top cited, of 16 experience components asked:

 <p>Most often received</p>	<ol style="list-style-type: none"> 1. In-flight snack 2. Carry-on baggage allowance 3. In-flight Wifi
 <p>If received, most often paid for</p>	<ol style="list-style-type: none"> 1. Premium class / section seats (e.g. first class) 2. Refundable / insured ticket purchase 3. In-flight alcoholic beverage
 <p>If received, most willing to pay / pay more to have</p>	<ol style="list-style-type: none"> 1. Seat selection in advance 2. Transportation services pre- or post-flight 3. Premium class / section seats (e.g. first class)
 <p>If not received, most willing to pay for if cheaper</p>	<ol style="list-style-type: none"> 1. Refundable / insured ticket purchase 2. In-flight non-alcoholic beverage 3. Premium class / section seats (e.g. first class)



Those paying for seat selection or premium classes considerate it a non-negotiable – they’d pay in even more if needed.

Payment for components of the airline experience

% of customers indicating, displayed by width of bubble (● = 50% indication among the customers asked)

Experience Component	Received?	If received...		If not received...
		Paid to get it?	Would have paid / paid more?	Would have paid for if cheaper?
In-flight snack	●	.	●	●
Carry-on baggage allowance	●	.	●	●
In-flight Wifi	●	●	●	●
Checked baggage	●	●	●	●
Seat selection in advance	●	●	●	●
Ability to recline seat	●	.	●	●
In-flight entertainment	●	.	●	●
In-flight non-alcoholic beverage	●	.	●	●
Refundable / insured ticket purchase	.	●	●	●
In-flight alcoholic beverage	.	●	●	●
Available electrical outlets at seat	.	.	●	●
In-flight meal	.	.	●	●
Priority boarding	.	●	●	●
Lounge access	.	●	●	●
Transportation services pre- or post-flight (e.g. shuttle, limo)	.	.	●	●
Premium class / section seats (e.g. first class, business class)	.	●	●	●

Recap

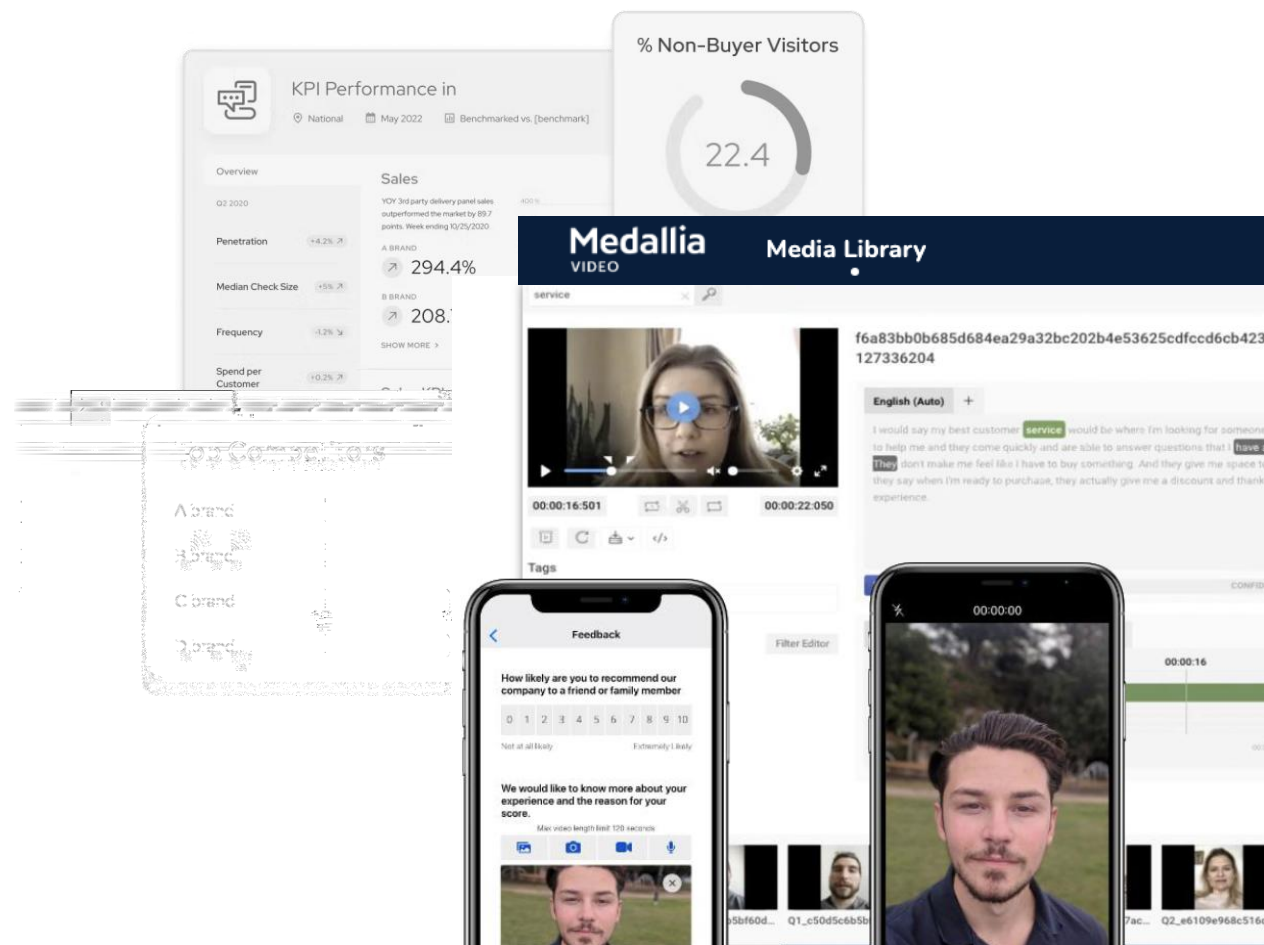
- The current macroeconomic environment makes affordability perceptions especially critical to winning over the consumer. Many consumers pick the cheapest store / brand when making a purchase, though this varies by industry.
- Although consumers are diligent to avoid overpaying (in the context of what other options existed), many still would have been willing to pay more if needed. This, plus sentiments that better experiences are worth paying extra and the belief by some (especially younger generations) that higher prices typically mean better quality, allows some brands to compete well as a more expensive option. However, consumers are also perceptive of when brands aim to manipulate with confusing pricing or “deals” that aren’t truly discounts.
- If given the choice, consumers lean more toward wanting everything they’d need in a purchase being built into the standard price, vs. a lower teaser price but required added spend on numerous add-ons.
- For industry deep dives, some notable patterns include the relatively higher importance of price for retail and airline customers compared to restaurant and hotel customers, the inconsistent results restaurants see when running with value-based promotions, and the polarizing price perceptions (customers split on seeing a good deal vs. too high a price) for things like hotel room upgrades and refundable airline tickets.

Thank you

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Questions? Contact
briefings@medallia.com

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